

## **UVM Framework**

Graphics

Introduction

Stefan Bauer FV Application Engineer

















































Tostbonch Infr	structure & Plumbing
Complete project, bench.st     Complete project, bench.st	<ul> <li>Generate interface (agents): <ul> <li>Transactions &amp; transaction viewing setup</li> <li>Sequences, UVM monitor &amp; monitor BFM</li> <li>Interface</li> <li>Drivers</li> <li>Configuration</li> </ul> </li> <li>Generate the environment <ul> <li>Environment package</li> <li>Environment with each agent instantiated</li> <li>Configuration for each agent</li> </ul> </li> <li>Generate the project testbench <ul> <li>Top level module</li> <li>Parameter package</li> <li>Top level sequence package</li> <li>Top level test package</li> </ul> </li> </ul>
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